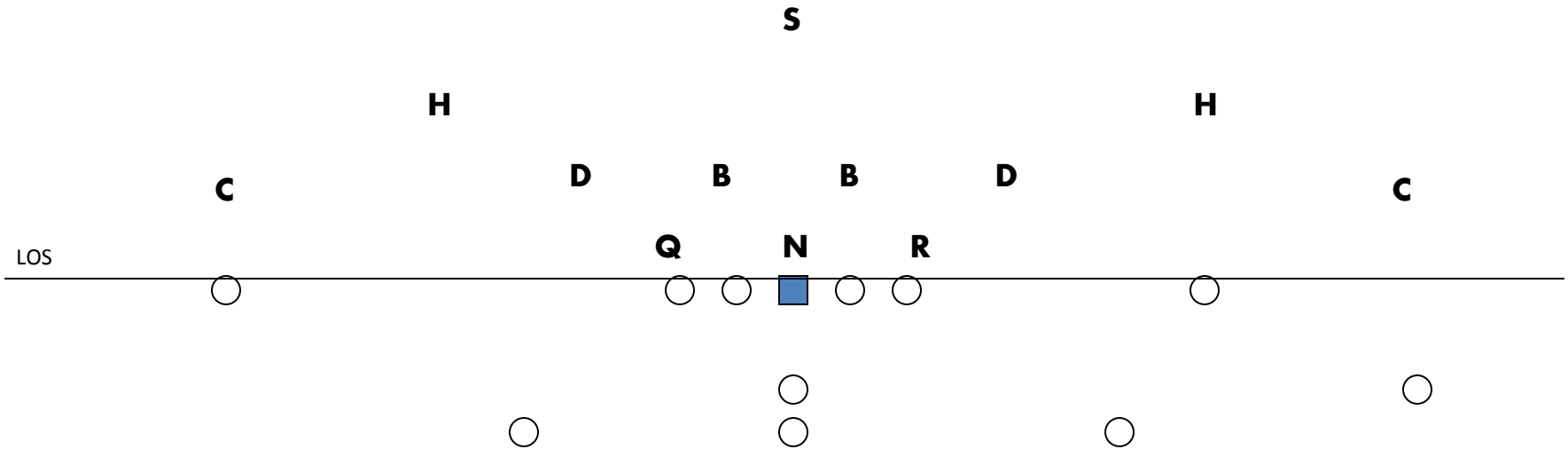


# Gators (34 Dog)

- N- Nose Guard ("A" Gap's)
- R - Rush End (Field "C" Gap)
- Q - Quick End (Boundry "C" Gap)
- B - Bat Linebacker ("B" Gap)
- D - Dog Linebacker ("D" Gap)
- S - Safety (Called Coverage)
- H - Halfback (Called Coverage)
- C - Corner Back (Called Coverage)

## 34 Dog - Formations

➤ Base - 34 Dog

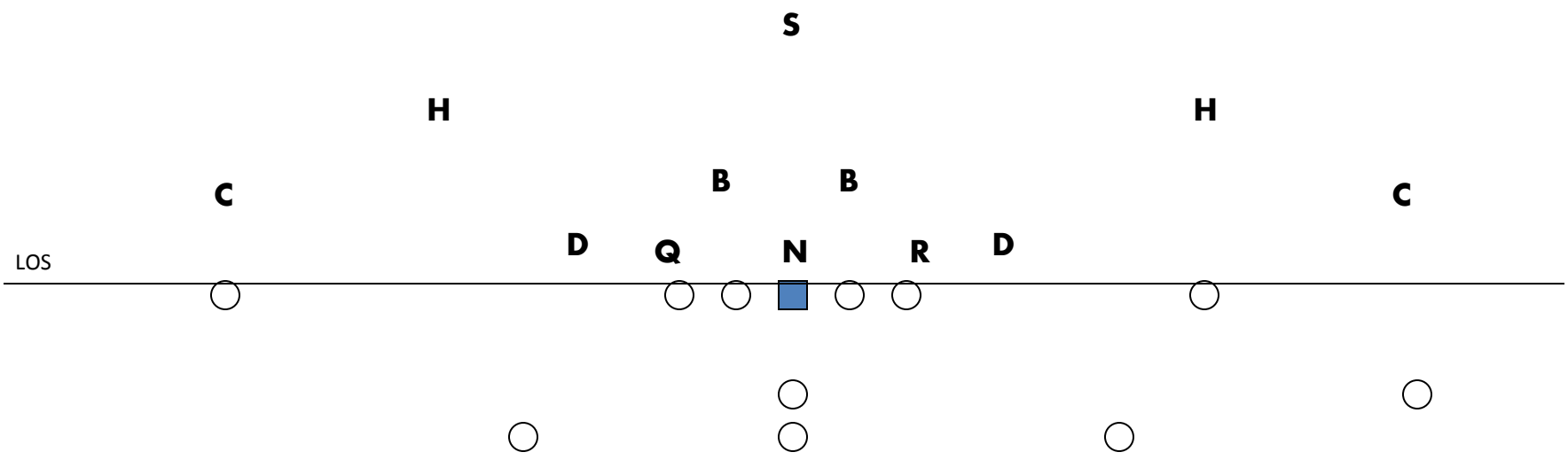


# Gators (34 Dog)

- N- Nose Guard ( "A" Gap's )
- R- Rush End (Field "C" Gap)
- Q- Quick End (Boundry "C" Gap)
- B- Bat Linebacker ("B" Gap)
- D- Dog Linebacker ("D" Gap on LOS)
- S- Safety (Called Coverage)
- H- Halfback (Called Coverage)
- C- Corner Back (Called Coverage)

## 34 Dog - Formations

➤ Dog Down

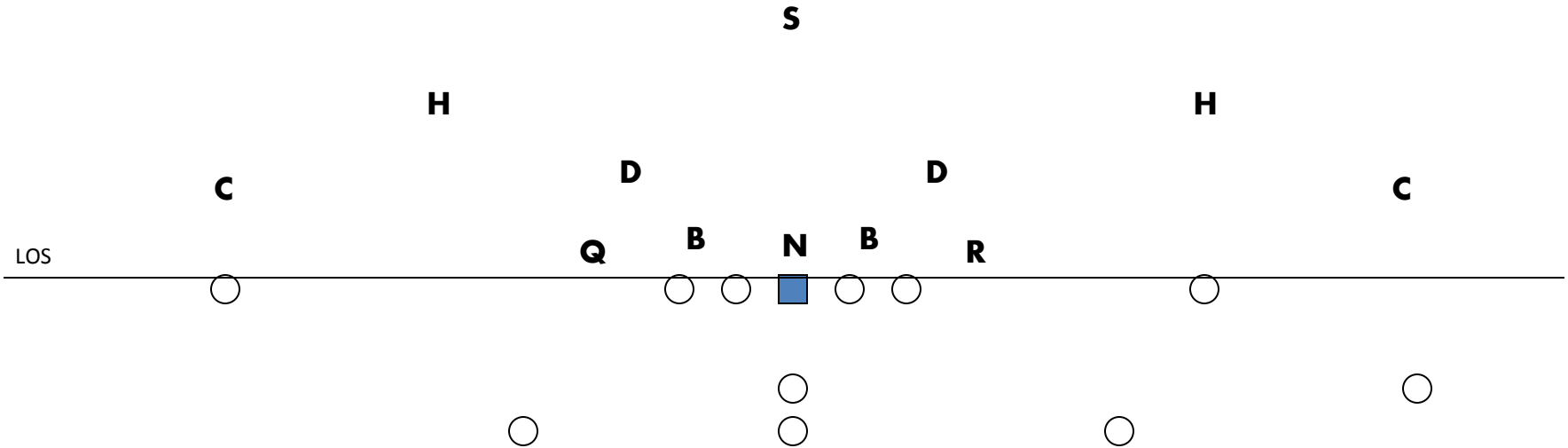


# Gators (34 Dog)

- N- Nose Guard ( "A" Gap's )
- R- Rush End (Field "D" Gap - Wide)
- Q- Quick End (Boundry "D" Gap - Wide)
- B- Bat Linebacker ("B" Gap on LOS)
- D- Dog Linebacker ("C" Gap - Depth)
- S- Safety (Called Coverage)
- H- Halfback (Called Coverage)
- C- Corner Back (Called Coverage)

## 34 Dog - Formations

➤ Bat Down

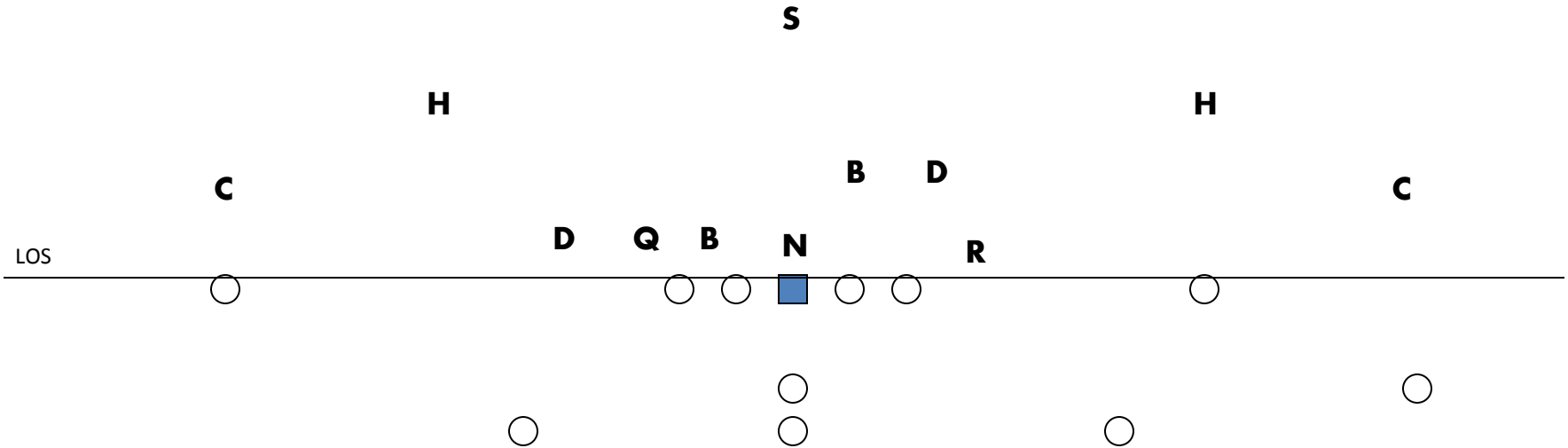


# Gators (34 Dog)

- N- Nose Guard ( "A" Gap's )
- R - Rush End (Field "D" Gap - Wide)
- Q - Quick End (Boundry "C" Gap)
- B/Q - Bat Lb Quick ("B" Gap on LOS)
- B/R - Bat Lb Rush ("B" Gap - Depth)
- D/Q - Dog Lb Quick ("D" Gap - LOS Wide)
- D/R - Dog Lb Rush ("C" Gap - Depth)
- S - Safety (Called Coverage)
- H - Halfback (Called Coverage)
- C - Corner Back (Called Coverage)

## 34 Dog - Formations

➤ Over Quick

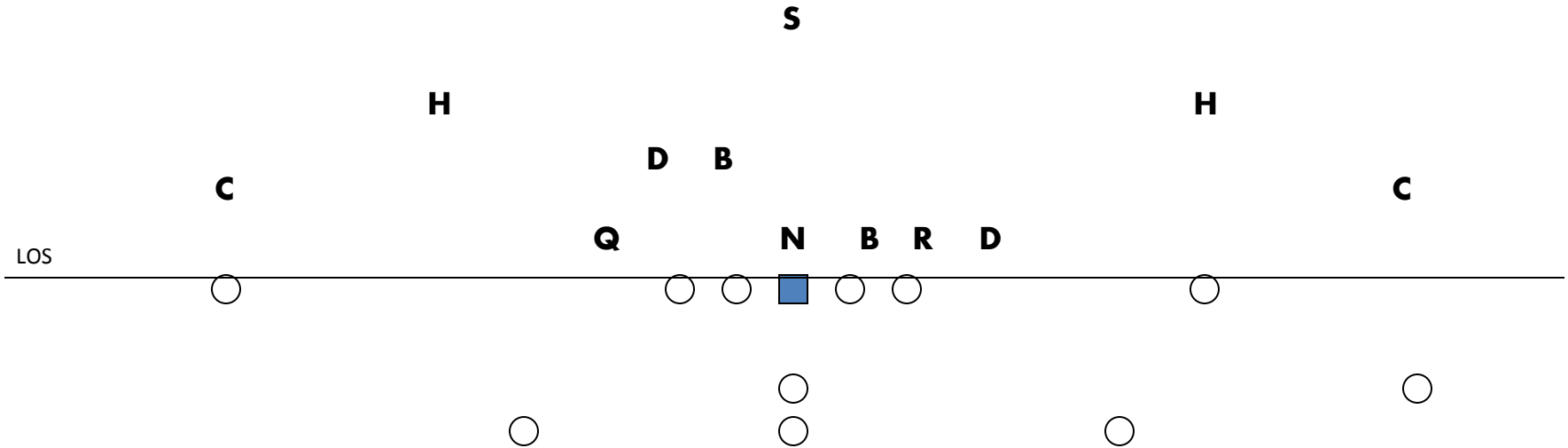


# Gators (34 Dog)

- N- Nose Guard ( "A" Gap's )
- R- Rush End (Field "C" Gap)
- Q- Quick End (Boundry "D" Gap - Wide)
- B/Q- Bat Lb Quick ("B" Gap - Depth)
- B/R- Bat Lb Rush ("B" Gap - LOS)
- D/Q- Dog Lb Quick ("C" Gap - Depth)
- D/R- Dog Lb Rush ("D" Gap - Wide)
- S- Safety (Called Coverage)
- H- Halfback (Called Coverage)
- C- Corner Back (Called Coverage)

## 34 Dog - Formations

➤ Over Rush

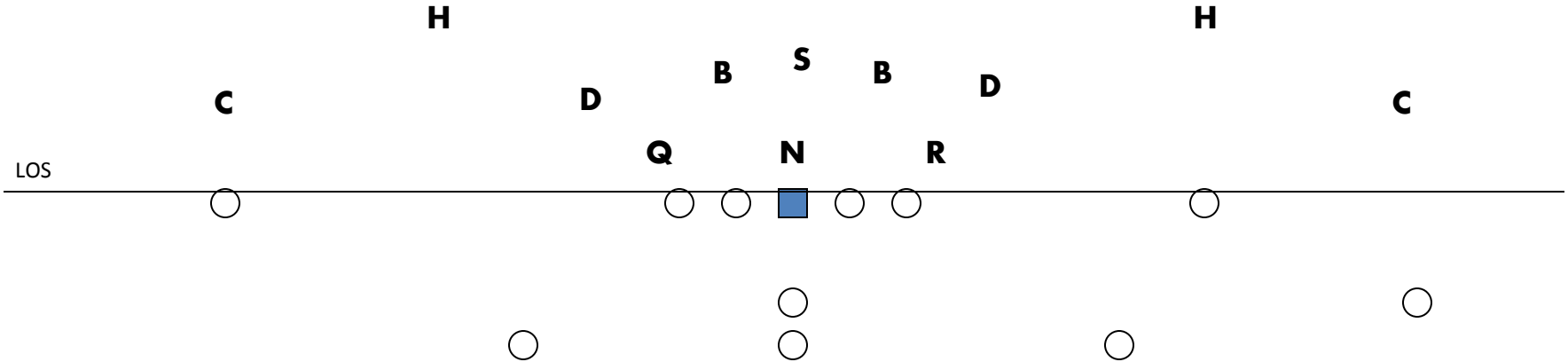


# Gators (34 Dog)

- N- Nose Guard ( "A" Gap's )
- R - Rush End (Field "C" Gap)
- Q - Quick End (Boundry "D" Gap - Wide)
- B/Q - Bat Lb Quick ("B" Gap - Depth)
- B/R - Bat Lb Rush ("B" Gap - Depth)
- D/Q - Dog Lb Quick ("D" Gap - Depth Wide)
- D/R - Dog Lb Rush ("D" Gap - Depth Wide)
- S - Safety (Up at LB Depth)
- H - Halfback (Called Coverage)
- C - Corner Back (Called Coverage)

## 34 Dog - Formations

➤ Monster

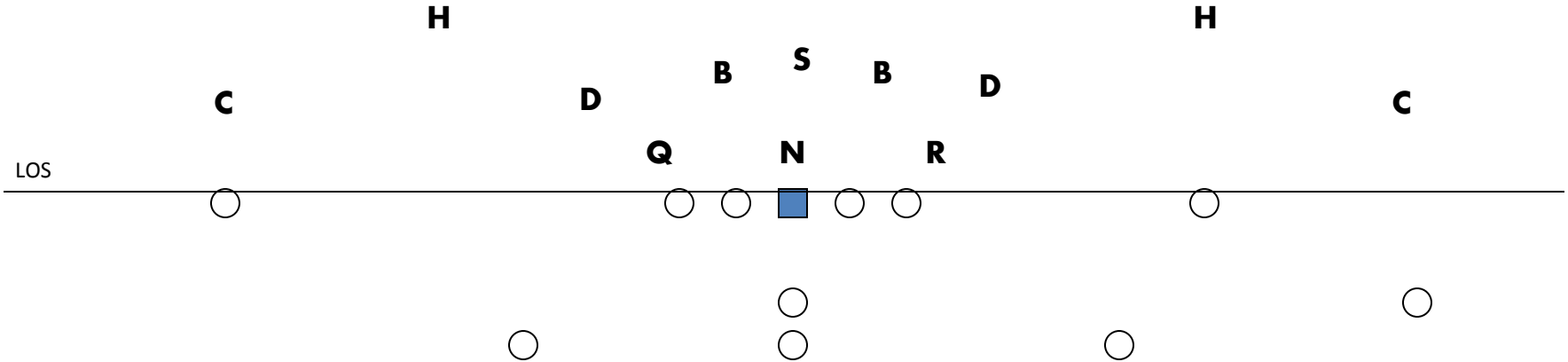


# Gators (34 Dog)

- N- Nose Guard ( "A" Gap's )
- R – Rush End (Field "C" Gap)
- Q – Quick End (Boundry "D" Gap - Wide)
- B/Q – Bat Lb Quick ("B" Gap - Depth)
- B/R – Bat Lb Rush ("B" Gap – Depth)
- D/Q – Dog Lb Quick ("D" Gap – Depth Wide)
- D/R – Dog Lb Rush ("D" Gap – Depth Wide)
- S – Safety (Up at LB Depth)
- H – Halfback (Called Coverage)
- C – Corner Back (Called Coverage)

## 34 Dog - Formations

➤ Monster

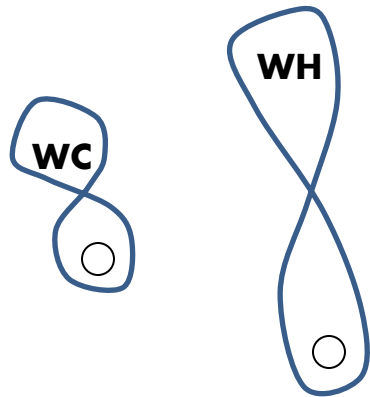


# Gators (33 Dime)

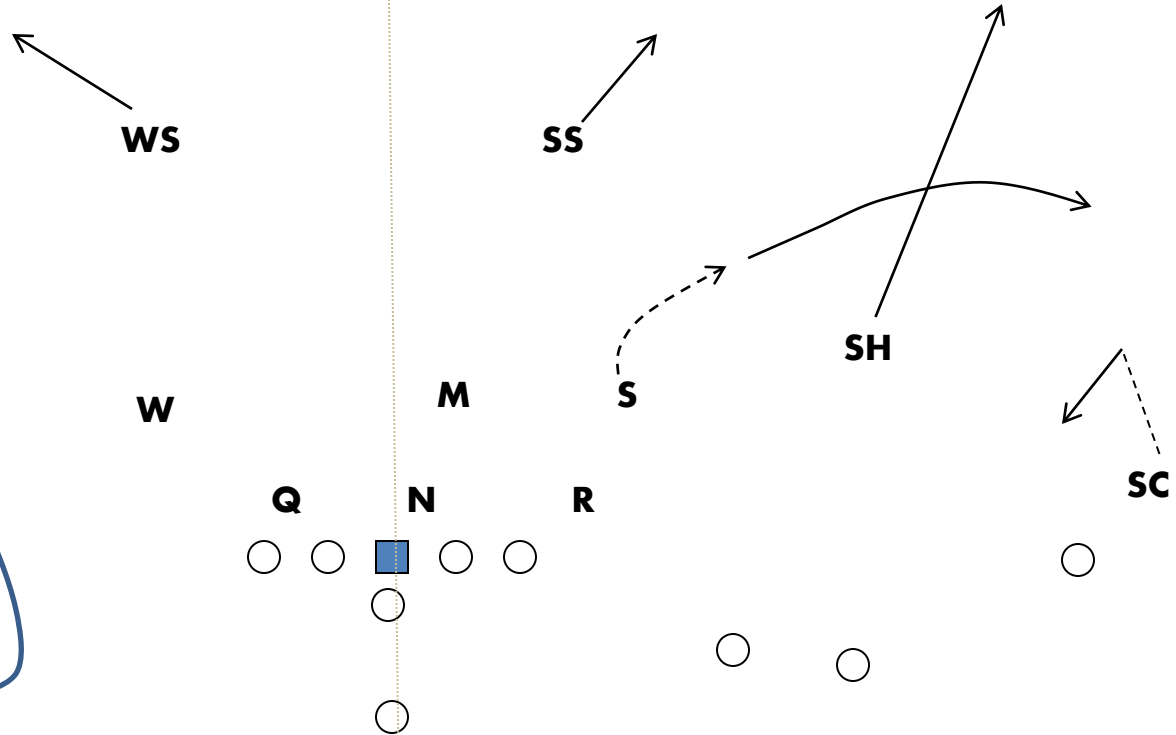
## 33 Dime - Formations

### ➤ 4 -12 Dime Rotation vs trips (5)

Cover 1



Cover 2



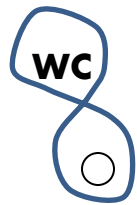
- N- Nose Guard ( Strong "A" Gap)
- R – Rush End (Field "D" Gap - Get Wide)
- Q – Quick End (Weak "B" Gap Squeeze "A")
- W – Will LB (weak "D" Man to man RB)
- S – Sam LB (strong "C" – Pass drop)
- M – Mac LB (Run – Man QB - B&E)
- SS - Strong Safety Deep Zone cover
- WS – Safety Weak half zone
- WH – Weak Halfback – Man #2
- SH – Zone drop deep corner
- WC – Outside align Weak Corner – Man #1
- SC - Outside align strong corner – Up Zone

# Gators (33 Dime)

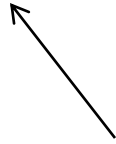
## 33 Dime - Formations

### ➤ 3 -12 Dime Rotation vs quads (5)

Cover 1



WS



SS

M

S

W

Q

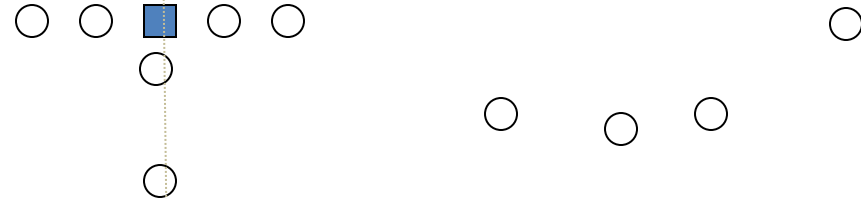
N

R

WH

SH

SC



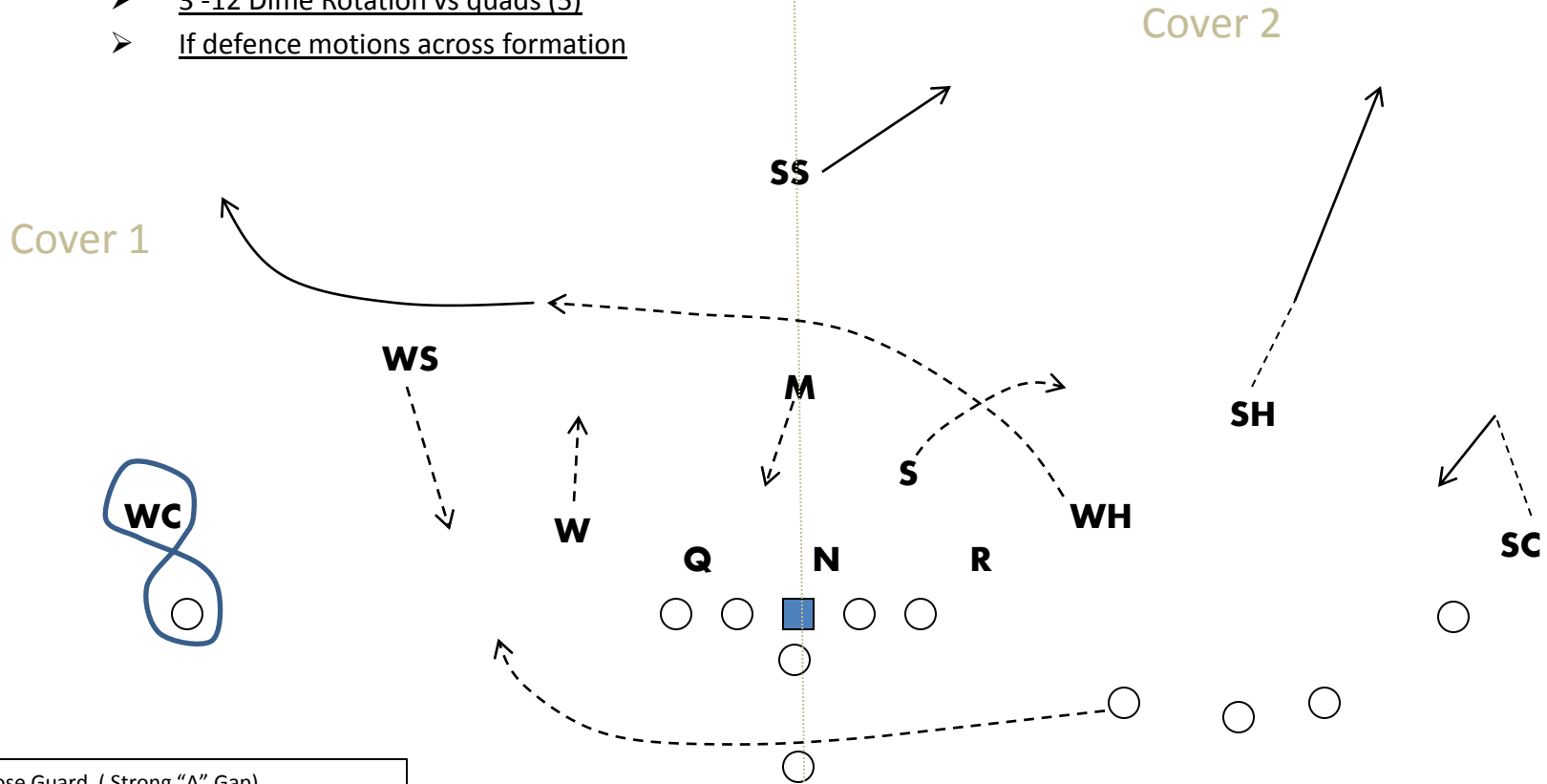
Cover 2

- N- Nose Guard ( Strong "A" Gap)
- R – Rush End (Field "D" Gap - Get Wide)
- Q – Quick End (Weak "B" Gap Squeeze "A")
- W – Will LB (weak "D" Man to man RB)
- S – Sam LB (strong "C" gap run – B&E QB)
- M – Mac LB (Middle zone cover spy)
- SS - Deep middle rotate to Zone
- WS – Up take away quick slant – deep help
- WH – Rotate to quads side – hook/curl - out
- SH – Zone drop deep corner
- WC – Outside align Weak Corner – Man #1
- SC - Outside align strong corner – Up Zone

# Gators (33 Dime)

## 33 Dime - Formations

- 3 -12 Dime Rotation vs quads (5)
- If defence motions across formation



- N- Nose Guard ( Strong "A" Gap)
- R- Rush End (Field "D" Gap - Get Wide)
- Q- Quick End (Weak "B" Gap Squeeze "A")
- W- Will LB (weak "D" Man to man RB)
- S- Sam LB (strong "C" gap pass drop)
- M- Mac LB (adjust to 4-12 responsibility)
- SS- Deep middle rotate to Zone
- WS- Move up and take motion #2 man
- WH- Follow motion assume deep safety roll
- SH- Zone drop deep corner
- WC- Outside align Weak Corner - Man #1
- SC- Outside align strong corner - Up Zone

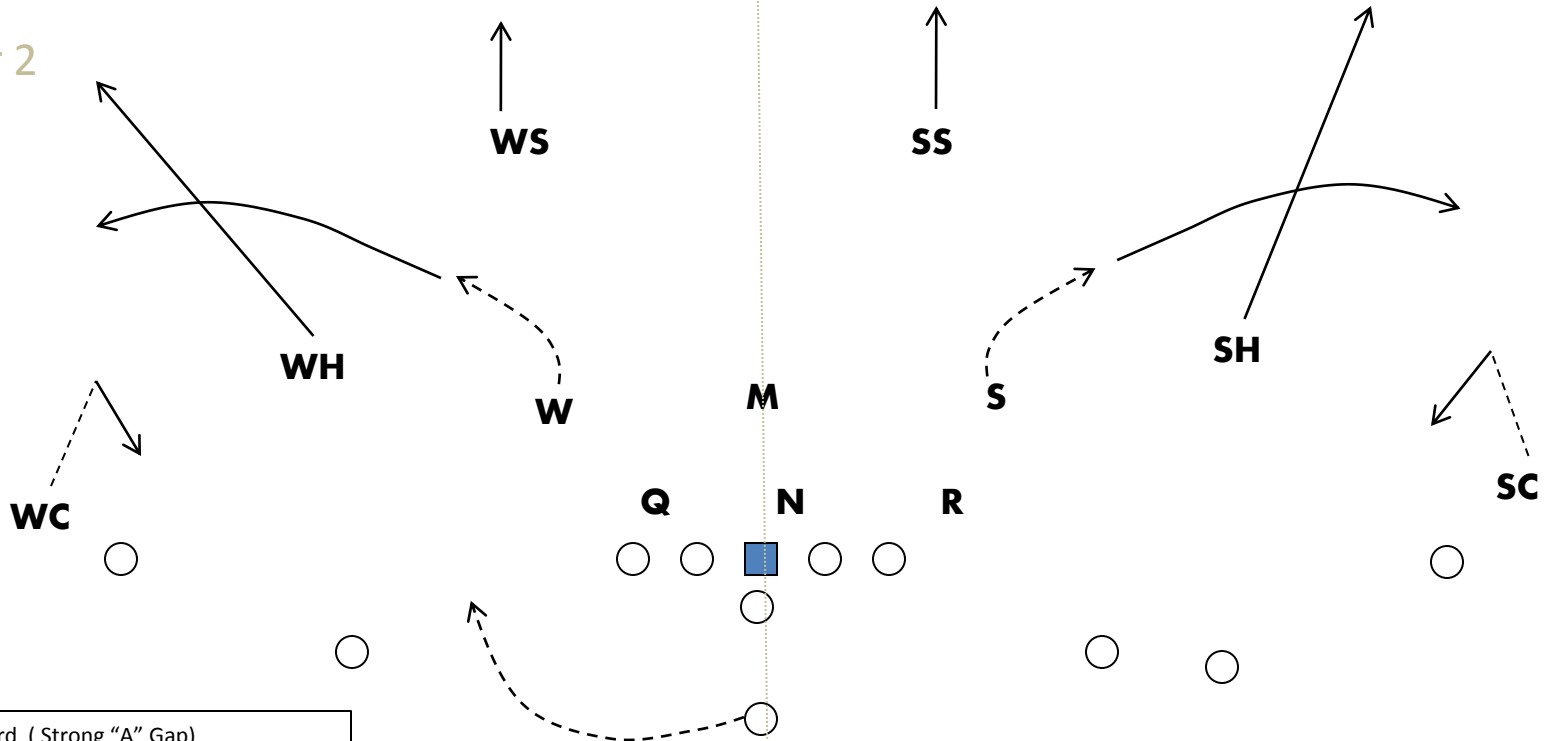
# Gators (33 Dime)

## 33 Dime - Formations

- 4 -12 Dime Rotation vs trips (5)
- Back motion to create 6 pack

Cover 2

Cover 2



- N- Nose Guard ( Strong "A" Gap)
- R - Rush End (Field "D" Gap - Get Wide)
- Q - Quick End (Weak "B" Gap Squeeze "A")
- W - Will LB (weak "D" Man to man RB)
- S - Sam LB (strong "C" - Pass drop)
- M - Mac LB (Run - Man QB - B&E)
- SS - Strong Safety Deep Zone cover
- WS - Safety Weak half zone
- WH - Weak Halfback - 2 deep zone
- SH - Zone drop deep corner
- WC - Outside align Weak Corner - Up Zone
- SC - Outside align strong corner - Up Zone

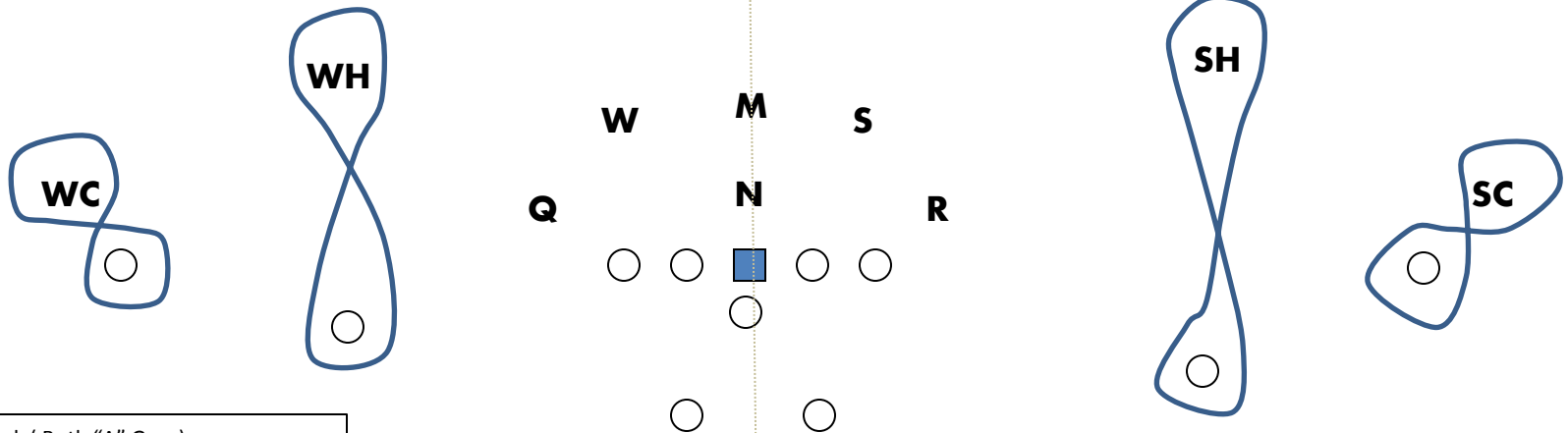
# Gators (33 Dime)

## 33 Dime - Formations

➤ 4 -11 Dime vs two back set

Cover 1

Cover 1



- N- Nose Guard ( Both "A" Gaps)
- R - Rush End (Field "D" Gap - squeeze "C")
- Q - Quick End (Weak "D" Gap - squeeze "C")
- W - Will LB (Run "B" - Pass #1 out or scrape)
- S - Sam LB (Run "B" - Pass #1 out or scrape)
- M - Mac LB (Run - "A's" Pass - #2 or QB)
- SS - Strong Safety Deep Zone cover
- WS - Weak safety Deep Zone cover
- WH - Man #2
- SH - Man #2
- WC - Man #1
- SC - Man #1

# Gators (34 Dog)

## 34 Dog - Coverage

### **Cover 1- Man to Man Safety Free Deep**

- S – Safety ( 18-22yds depth)
- Free Over Top
- H – Halfback (5-7 yds depth)
- Man up on #2 Receiver
- C – Corner Back (5-7 yds depth)
- Man up on #1 Receiver

#### TRIPS ADJUSTMENT:

- Dog LB Pick-up #3
- Bat LB Adjust out slightly

#### QUADS ADJUSTMENT:

- Bat LB Pick –up #4
- Dog LB Pick-up #3
- Back side Dog & Bat Adjust to balance

### **Cover 0 - Man to Man Safety no help**

- S – Safety ( 18-22yds depth)
- Cover #3 or Blitz – Monster coverage
- H – Halfback (5-7 yds depth)
- Man up on #2 Receiver
- C – Corner Back (5-7 yds depth)
- Man up on #1 Receiver

#### TRIPS ADJUSTMENT:

- Safety Pick-up #3
- Bat LB Adjust out slightly

#### QUADS ADJUSTMENT:

- Dog LB Pick –up #4
- Safety LB Pick-up #3
- Back side Dog & Bat Adjust to balance

### **Cover 3- “CUT” 3 Deep Zone Coverage**

- S – Safety (18-22 yds depth)
- Deep Middle Third
- H – Halfback (5-7 yds depth)
- Deep Third
- C – Corner Back (5-7 yds depth)
- Flats & flow to hook to curl as required

#### TRIPS ADJUSTMENT:

- No Adjustment necessary
- Single receiver backside becomes “Man to Man”
- Back side Corner float back into middle or Blitz

#### QUADS ADJUSTMENT:

- Safety Slide Over
- Single receiver backside becomes “Man to Man”
- Backside Corner flow back into deep middle
- Adjustment to cover “4” deep

### **Cover 3- “HOLD” 3 Deep Zone Coverage**

- S – Safety (18-22 yds depth)
- Deep Middle Third
- H – Halfback (5-7 yds depth)
- Hook to curl & flow to flats
- C – Corner Back (5-7 yds depth)
- Deep Third

#### TRIPS ADJUSTMENT:

- No Adjustment necessary
- Single receiver backside becomes “Man to Man”
- Back side Half float back into middle or Blitz

#### QUADS ADJUSTMENT:

- Safety Slide Over
- Single receiver backside becomes “Man to Man”
- Backside Half flow back into deep middle
- Adjustment to cover “4” deep

### **Cover 2- “CUT” 2 Deep Zone Coverage**

- S – Safety (18-22 yds depth)
- Deep Wide side Half
- H – Halfback Boundy side(5-7 yds depth)
- Deep Boundry Half
- H – Halfback Wide side (5-7 yds depth)
- Drop to LB Drop depth for 5 “ hook to curl depth
- C – Corner Back (5-7 yds depth)
- Flats & flow to hook to curl as required

#### TRIPS ADJUSTMENT:

- No Adjustment necessary
- Single receiver backside becomes “Man to Man”
- Back side Corner float back into cover `3`

#### QUADS ADJUSTMENT:

- Safety Slide Over
- Single receiver backside becomes “Man to Man”
- Backside Corner flow back into deep middle
- Adjustment to cover “3” deep

### **Cover 2- “HOLD” 2 Deep Zone Coverage**

- S – Safety (18-22 yds depth)
- Deep Wide side Half
- C – Cornerback Boundy side(5-7 yds depth)
- Deep Boundry Half
- C – Cornerback Wide side (5-7 yds depth)
- Drop to LB Drop depth for 5 “ hook to curl depth
- H – Halfbacks (5-7 yds depth)
- Flats & flow to hook to curl as required

#### TRIPS ADJUSTMENT:

- No Adjustment necessary
- Single receiver backside becomes “Man to Man”
- Back side Corner float back into `cover ``3``

#### QUADS ADJUSTMENT:

- Safety Slide Over
- Single receiver backside becomes “Man to Man”
- Backside Corner flow back into deep middle
- Adjustment to cover “3” deep